

Roseville PONY Baseball

Bylaws

2004 Season

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Article I – Name

This organization shall be known as Roseville PONY Baseball Inc., (herein referred to as RPB) an affiliation of PONY Baseball of Washington, PA

This League shall consist of the following Divisions:

Shetland Division..... (5 & 6 year old players)

Pinto Division..... (7 & 8 year old players)

Mustang Division..... (9 & 10 year old players)

Bronco Division.....(11 & 12 year old players)

Pony Division.....(13 & 14 year old players)

Article II – Objective

RPB seeks to instill in the youth of the community ideals of good sportsmanship, honesty, loyalty, courage and reverence, so they may be finer, stronger and happier youths who shall grow to be good, clean, healthy adults. This objective shall be reached by providing supervised competitive athletic games. The supervisors (the Board, Managers, Coaches and League Volunteers) shall bear in mind at all times that the attainment of exceptional athletic skill or the winning of games is secondary to the prime objective of molding our future citizens.

Article III – Government

Definition: Executive Board Meetings are those that are not regularly scheduled monthly Board meetings and are called by the President of RPB for a decision by the Board on a specific topic.

The organization shall be known hereinafter as the “League” or the “local League” or the “General Membership”. It includes all Board members, managers, coaches, players, parents, helpers, assistants and volunteers.

1. The governing Board of volunteers for RPB (herein referred to as, the Board) must be 18 years of age or older and shall consist of the following voting Board Members: League President, League Vice President, League Secretary, League Treasurer, League Player Agent, Women’s Auxiliary Director, Director of Equipment, Director of Scheduling, Director of Fields, Director of Registration, Director of Umpires, Director of Uniforms, Director of Public Relations. Non voting Board members consist of one position, Divisional Player Agent(s), Web Master and Academic All-American Chairman.
2. Fifty percent (50%) of the voting membership of the Board shall constitute a quorum.
3. Each voting Board Member’s term of office shall run for two years from August 1st to July 31st. The current year’s bylaws shall be in effect until the new Board accepts the new bylaws. The League President shall appoint a Bylaws Advisor who shall select at least three other committee members, approved by the Board, to review and suggest changes to the bylaws. The bylaws will be presented by the Bylaws Committee to the Board and read three times for approval by the Board. The first reading shall consist of all proposed changes. The second reading shall consist of all Board approved changes. The Board shall then approve the bylaws (by a majority vote) at the third and final reading. This shall be accomplished before the first day of try-outs for the upcoming baseball season.

4. Voting Members of the Board are required to attend a minimum of 75% of the regularly scheduled board meetings unless excused by the League President. Non compliance with this provision may result in removal of the existing member. Members are expected to notify the Secretary or the President prior to many Board meeting they are unable to attend. Non voting members are not subject to this rule.
5. The election of Board members shall be held at the last regularly scheduled Board meeting of each year (July), for all positions that are vacated. Newly elected Board members shall assume their Board duties at the first regularly scheduled meeting in August following the election.
6. In the event of death, resignation or inability to perform the duties of any Board office, the Board, by a majority vote, shall be empowered to remove and/or replace said Board member. A replacement shall serve the remainder of the term vacated by the previous Board member.
7. After the election of new Board members is complete, an Executive Board meeting will be held with all incoming and outgoing Board members for the purpose of transferring duties to the incoming Board members. The League Secretary shall have the responsibility of conducting a smooth transition of information. The transition must be completed prior to the first regularly scheduled meeting in August.
8. The RPB League shall be solely responsible for all Board approved expenses, including all PONY sanctioned tournaments. The Director of Registration shall be responsible for the collection of all registration fees for all sanctioned tournaments.

Article IV – General Meetings

1. At least one regularly scheduled Board meeting shall be held per month. A special “Executive Board” meeting may be called at any time by the League President or upon written request of at least three members of the Board. (See Article III for definition of Executive Board meeting)
2. “Roberts Rules of Order, Revised” shall govern the procedures of all official Board meetings, except where they conflict with the Bylaws of the League, which shall take precedence.

Article V – Sponsors, Registration and Fundraising

1. RPB, operates by contributions from sponsors, registration fees, and supplemental fundraising activities as described herein.
2. Sponsorship fees and registration fees shall be established by the League based on current price of franchise fee, insurance fee, equipment and uniform cost in the year the application is made for admission into the League.
3. The sponsorship agreement shall be headed by a chairperson, appointed by the League President and approved by the Board.

Article VI – Financial Policy

1. The Board shall decide by a majority vote on all matters pertaining to the finances of the League. It shall be the policy of the League to place all income in one (1) common Treasury. Expenditures of League income shall be directed in a manner which shall not give any division, or any individual League team any advantage over another as to equipment, uniforms, etc.

2. The Board must authorize the payment of all League expenses as submitted by each board member in accordance with the approved budget for his/her area of responsibility. Such action must be ratified at the next regularly scheduled Board meeting and must be recorded in the League minutes. Any Board member while in the performance of league business may spend funds up to \$50.00, without prior Board approval, and shall be reimbursed by the league. Whenever possible the Board shall avoid spending any funds without prior Board approval.
3. The League Treasurer shall review and track all expenses and income and submit an updated financial condition report at each regular board meeting. This shall consist of all current monthly income and expenses separated by cost center. All monies owed the League by any board member, vendor, sponsor or individual shall be billed on or before the first of each month. Payment to the League shall be due within 30 days of the billing date. The League Treasurer shall be responsible for processing and recording in the Board meetings minutes, all accounts payable and receivable statements.
4. An annual review of the League financial records shall be performed by an outside auditing source and filed with the League Secretary 60 days after the end of the fiscal year. The League Treasurer shall not be a member of the audit committee. Records of sponsorship and player registration fees and fundraiser activities shall be included in this review. The League Treasurer shall also provide the necessary documentation and work with a local CPA to file all applicable tax reporting for the league.
5. An annual budget for each cost center shall be submitted to the Board within ninety (90) days of the new fiscal year.
6. The annual budget shall be based on the previous year's expenditures. Specific items to be addressed are cost of League franchise fees, player registration fees, League insurance fees, uniforms, equipment, umpires, events, postage, field maintenance, tournament fees, and overhead fees, to include office and storage fees, newsletters, utilities at the office, files, trophies, and plaques, etc.

Article VII – Standing Committees

1. The League President shall appoint all Committees. When the need arises, the following committees shall be appointed: Bylaws, Sponsorship, Academic All American, Membership, Fundraising, Banquet, Protest, and Managers Selection or any other committee deemed necessary to carry on the functions of RPB.
 - a. All Committees shall have a minimum of one (1) Voting Board member.
 - b. At the end of the baseball season, the residing Board member of any Standing Committee will write an overall accomplishment report for that committee and turn the report into the Board for review.

Article VIII – Protest Committee

1. The Protest Committee shall be appointed by the League President, with approval of the Board, and consist of a Chairperson and at least two (2) Board members.
2. The legality of protests shall be studied and acted upon by the Protest Committee.
3. All protests must be in writing, dated and signed. Otherwise they shall be given no recognition.

4. Unless otherwise stated I these By-laws, protests shall be in accordance with the 2003 Pony Blue Book with the exception of any Board approved Umpire / Interlock League Contract / agreement protest procedures shall take precedence.
5. Protests based upon play, which involves the umpire's judgement, shall not be permitted.
6. When protests are based upon interpretation of the rules the objecting manager shall, at the time the play occurs, notify the head umpire, the opposing manager and the official scorer that the game is being played under protest and submit the protest, citing the specific rule in question, to the league president or league player agent within 24 hours of the completion of the game.
 - a. Protests shall be acted on, in the presence of the managers concerned, within five (5) days of the receipt of the protest by the Protest Committee.
 - b. There will be a \$25.00 filing fee for each protest. If the protest is rejected by the Protest Committee and the Board, (if appealed), those monies will be sent to the League Treasurer for deposit in the League general fund. If the protest is found to be valid and in favor of the team (manager) protesting, those monies will be returned to that team (manager).
7. Protest Committee decisions may be appealed to the Board. Appeal of the Protest Committee decision must be called into the League Player Agent within 24-hours of the Protest Committee's decision.
 - a. In such instances, the Board shall render its decision at the next regularly scheduled Board meeting. The Boards decision is final.

Article IX – Managers and Coaches

1. Anyone interested in becoming a manager or coach in the League shall apply by completing an application form furnished by the League. All applicants must be a minimum of eighteen (18) years of age. Applications shall be returned to the League Player Agent or Registrar within the established deadline. All applications for manager or coach shall be reviewed by the Selection Committee and approved by the Board. The Selection Committee shall employ a "selection process" approved by the board for determining each new season's managers and coaches.
2. The "selection process" may be reviewed and changed from time-to-time. However, the Board reserves the right to make the final selection of all managers and coaches in the league.
 - a. The managers selection committee shall consist of the League Player Agent and at least two (2) Board Members. All Board Members are encouraged to participate.
 - b. A majority vote of the Board shall be required to approve a manager.
 - c. The League reserves the right, and may elect to have any Board Member, Manager, Coach or League Volunteer, that works in close contact with the League's players (children) be subject to the "Megan's Law" background check.
 - c. If any League Volunteer (as listed in 1.c.) appears on the Megan's Law background check, he/she will be notified and will not be allowed to hold any position in the League.
3. The league officers shall have the authority to suspend, discharge, or otherwise discipline any player, manager, coach, umpire, league officer or other person whose conduct is in violation of these By-Laws, the Rules and Regulations of PONY Baseball and/or is considered detrimental to the best interests of the league.
 - a. Any manager or coach who, while engaged in performing his managerial or coaching duties, is found guilty of inflicting abusive actions (either physical and or verbal) on League players, parents of players, or other interested persons connected directly or indirectly with the League, shall be suspended pending removal from the League upon adjudication of the allegation.

- b. The Board shall be the sole determinant in defining abusive actions.
 - c. Any manager or coach who, while engaged in performing his managerial or coaching duties, is found guilty of the use of alcoholic beverages or illegal drugs shall be suspended pending removal from the League on conviction of the allegation.
 - d. In the event of instances, as discussed in (a.), (b) and (c) above, the League President or in his/her absence, the League Vice President shall call an Emergency Board meeting at which time the allegations and all relevant or extenuating circumstances surrounding the allegations shall be discussed. The individual(s) involved in the allegation shall be required to attend. Failure to appear before the Board at that time may result in removal from the League.
 - e. Any manager or coach who relinquishes his/her position during a League season, without good cause and approval of the Board, shall not be considered for re-entering the League at that position within that same baseball season.
4. Any member of the Board who elects to manage or coach a team must abstain from voting on any game issue brought before the Board, which involves his/her team (child) or a game involving his/her team (child).
 5. Each manager shall appoint his/her own coach or coaches with the approval of the Selection Committee and shall have the option to dismiss such persons with the approval of Selection Committee.
 6. Managers may ask team parent to assist as a helper at an official game, so long as they have filled out an application and are registered with the league as an "Assistant Coach".
 - a. Each team shall be allowed two (2) approved game (on the field) coaches with the exception of the Shetland and Pinto division. Shetland and Pinto division teams are allowed more than two (2) game coaches.
 - b. Assistant coaches cannot claim his/her child as a protected player.
 7. Coaches and players shall be under the direct supervision of the manager.
 8. Managers shall sign for and assume full responsibility for returning all equipment to the Director of Equipment and the equipment shall only be used for League practices and League games approved by the Board.
 9. Managers shall be responsible for returning all equipment to the Director of Equipment upon completion of the team's last scheduled League game. Failure to comply shall result in a review of the manager by the Board and an invoice for the cost of the equipment.
 - a. Unless a manager has been given permission (by both the Director of Equipment and the league president) to use his team's equipment for after season League Tournaments or for League "fall ball" play, at the end of either type of play the manager will then turn in his equipment.
 10. Managers shall be responsible for presenting their Team Sponsor with a game schedule at the beginning of the baseball season, and a sponsor recognition plaque, picture, or trophy provided by the League. In addition, the manager should invite their League sponsors to attend their team's games and other League functions.
 11. Managers shall be responsible for reporting all injuries of any personnel under his supervision as follows:
 - a. Report all injuries that require medical attention to the League President, League Vice President, League Player Agent and Roseville Parks & Rec. within 24-hours of injury.
 - b. Prepare a written statement explaining the incident, nature of injury, date, time and location of the injury, to include a Doctor's report with the explanation of the severity of the injury, to assist in preparing the medical and insurance reports.

- c. Managers will provide a League insurance report form to the player's legal guardian within 48-hours of notification of the injury. Forms will be provided in the First Aid Kits and additional forms may be obtained from the League President, League Vice President or League Player Agent.
12. In the event a manager resigns, or otherwise vacates his/her position at any time, a new manager shall be selected by the League Player Agent and approved by the Board.
13. All home team managers shall be responsible for the following:
 - a. Field preparation and markings.
 - b. Bases and balls.
 - c. Clean-up of the dugout and stands after the game is complete.
 - d. Signature of umpire on the official score book in Mustang, Bronco and Pony divisions.
14. All managers and umpires shall agree upon field ground rules prior to the start of all League game's.
15. Managers, in Mustang-Pony Divisions, shall have available all data concerning their team. This shall include all data on pitchers, number of innings pitched per week, and number of day's rest between starts. Data shall also include number of innings each player has played each week and reasons why a player did not play. These records shall be made available to the League President, League Vice President, League Player Agent, or the opposing team manager upon request.
16. The League is responsible for the welfare and safety of all the players entrusted to his or her care. We instill upon all members of the League, including the managers and coaches, to require all spectators refrain from the use of : tobacco products on the premises or within 50 feet of the field of play. This is to include the Scorekeepers area and the Snack Bar area. The use of alcohol and drugs is prohibited at all times.
17. Managers are required to hold a minimum of two (2) practices a week prior to the start of the regular season, provided fields are available and weather permitting. After the regular season starts, the manager must continue a minimum of three (3) workouts per week, either by playing scheduled games, or by holding practices with the exception of the Shetland, Pinto and Mustang Divisions, which should be limited to a maximum of three (3) workouts per week, which should include at least one (1) mandatory practice. Tournament teams are an exception. Shetland, Pinto and Mustang Divisions shall be limited to a maximum of two (2) hours per workout.
 - a. Managers in violation of said rule shall be issued a warning by the League Player Agent on the first offense and suspension for all subsequent violations.
 - c. Tournament teams shall be allotted additional workouts per week as approved by the League Player Agent.
18. Managers and Coaches are required to attend a Manager's Meeting and First-Aid Clinic supervised by the League Player Agent prior to the start of practices and league games. This meeting will cover league rules, league code of conduct and first aid techniques. The Board and League Player Agent will establish the time and date of this meeting.
 - a. Proof of a First-Aid Certificate will be acceptable for missing the First-Aid Clinic only.
 - b. Failure to attend in person or to send a team representative to the clinic will result in non-issuance of team equipment until the certificate is received.
19. After all League games and practices, it shall be the responsibility of the Manager to assure that no player is left on the premises (playing field or parking lot) without adult supervision.

20. Managers and coaches may manage or coach on more than one team, however may only protect (as a manager or coach) one sibling per season.
21. Any Manager knowingly violating a League established playing rule shall be brought before the Board to review the offense. The Board shall determine the severity and consequences of the infraction, including the potential change in the outcome of the game. The results may include forfeiture and /or suspension of the manager.
22. Any manager or coach ejected from a League game shall be suspended for his/her team's next game. Any manager or coach ejected may appeal the suspension to the Board within 24 hours. Such an appeal shall be in writing to the league president and shall be acted upon at the next Board meeting.
22. Managers and Coaches Evaluation: Managers and coaches evaluation sheets will be handed out to all parents. This rating sheet will be approved by the Board, distributed by the League Player Agent and used as part of the managers and coaches' selection process for the following season. All managers will be given a copy of the sheet at the beginning of the season.
23. At the beginning of each season all managers and coaches applying for positions are not automatically assigned back to the same team or guaranteed to move up a division and take a team or are granted a new team with out being reviewed. As part of the review process all returning managers and coaches will be subject to a review of their previous year's performance. At the discretion of the Board, a review in person may be required, to review suitability with the league.

Article X – Players

1. Any candidate meeting the requirements of age and residence as set forth in the official rules and regulations for Pony Baseball, and these By-laws, shall be eligible for participation in League play.
 - a. A candidate shall not be eligible to participate in League play until the registration application and medical release forms are filled out completely, and the registration fee is paid in full, or a financial hardship has been allowed by the Board prior to draft night. (Shetland and Pinto on a date designated by the registrar.)
 - b. The request for hardship assistance must accompany the player application at the time of registration and must have Board approval before the draft night. All hardship applicants must sign a work detail or payment agreement. The hardship includes the cost of registration, uniform (shirt and hat), names on the back of the jersey, year end team awards (trophies), All-Stars and Academic All-American awards if applicable.
2. Players returning to the Pinto division shall remain on the same team. First year Pinto Players may request to play on a specific team by requesting the team/managers on their child's application.
 - a. If a returning player registers after the teams have been chosen, he/she will be placed into the waiting list until an opening occurs.
 - b. A returning Pinto player may request in writing to the League Player Agent to not be returned to the previous year's team. His/her name will be randomly placed on another team.
3. Players returning to Mustang, Bronco, and Pony divisions shall remain on the same team.
 - a. If a returning player fails to registers by the final registration date, he/she will be placed on the waiting list (if necessary) until an opening occurs.
 - b. A returning Mustang, Bronco or Pony player may request in writing to the League Player Agent, to not be returned to the previous year's team, therefore would be put into the draft. However, he/she must try out and may not be a protected player or be drafted back to the previous year's team.

4. At no time shall a team roster include more than eight (8) players of: Mustang Division – age ten (10); Bronco Division – age twelve (12); Pony Division – age fourteen (14).
 - a. If more than eight (8) players are on any one team protected (see Article XI (c)) at League age for that division as mentioned in Article X – 4, the manager shall select five (5) players to remain with his team.
 - b. The remaining four or more players' names shall be placed in a container and one name at a time shall be drawn out and placed in the pool of eligible players for try-outs and draft selection.
 - c. This procedure shall continue until there are only three (3) names left in the container and these players shall be placed back on the team from which they came.
 - d. This procedure must be done before the first day of tryouts. Those players going back into the draft must be notified they will be required to tryout and will be eligible for the draft.
5. All registered Mustang, Bronco and Pony players who are not protected shall tryout under the guidance of the League Player Agent and the board, assisted by the managers and coaches. There shall be at least three (3) tryouts scheduled in each division. Mustang, Bronco and Pony players shall participate in at least 1 of the tryouts in their respective division in order to be eligible for the draft.
 - a. Managers in the Mustang, Bronco and Pony divisions shall submit a list of Coaches and protected players to the League Player Agent at least three (3) days (72-hours) prior to the first day of tryouts. Exceptions to this rule are for coaching changes made due to an expansion team entering the draft and other circumstances as determined by the board. Potential expansion team managers should present their list of coaches and protected players 3 days prior to the 1st day of tryouts, or 24 hours after being notified of receiving a team.
6. Players in the Shetland and Pinto divisions shall play with the team assigned them by the League.
 - a. Players in the Shetland and Pinto divisions may be exchanged only upon approval of the registrar. Such an exchange shall only be considered if the player(s) being exchanged have not been previously notified.
7. If a player receives an injury during any league sponsored event, which requires medical attention rendered by a physician, the parent or guardian must present a doctor's release to the team manager and a copy to the League Player Agent before the player will be allowed to continue playing baseball.
8. A player may be suspended and/or removed from play for one game (or practice) by his/her team manager or any board member for the following reasons: (Permanent removal from a team or the league requires board approval).
 - a. Using foul or abusive language, gestures or behavior unbecoming of ladies and gentlemen.
 - b. Disciplinary problems.
 - c. Intentional throwing of bats or equipment.
 - d. The possession of a weapon (of any type), or the use of, or being under the influence of alcohol, or illegal drugs.
9. Managers shall notify the League Player Agent of all removals from any League game practice or league sponsored event.
10. The League Player Agent shall notify the Board when a player is removed from any game, practice or league sponsored event for any reason.
11. A ruling to suspend or remove a player for their incidents under (XI 9) may be appealed to the Board. Such and appeal must be in writing to the league Secretary, League Player Agent or President within 24 hours of the suspension.

12. All incidents involving a player's ejection shall be reviewed by the league (divisional) player agent. He/she shall recommend the appropriate action up to and including further disciplinary action. No player shall be removed for more than two games in a season without approval of the Board.
13. In cases when the player shall appear before the Board, they must be accompanied by their manager and a parent or guardian. Removal of a player from the League is a last resort.
14. Female players participating in League activities (practices, games and meetings) shall be accompanied by an adult female, or by a parent or legal guardian.
15. No player shall "play-up" into an older age division, at any time.
16. Only players that are considered a safety risk on a team may "play down" (into a younger age group division). At no time may the player who is playing down, play a defensive position of pitcher. The League Player Agent and the applicable Division Manager(s) shall have sole responsibility for determining a player's safety risk. A second year division player is not eligible to play down. (Players playing down shall be placed back into the draft.)

Article XI – Selection of Players – The Draft System

Roseville PONY Baseball shall use the rules as set forth in these articles to place players on teams for each baseball season. (Article XI shall not apply to the Shetland and Pinto Divisions).

DEFINITIONS:

- a. **Eligible Player...** By definition an "eligible player" is a registered RPB applicant who is not a protected player. This player must try-out and then be drafted through the draft system. Any RPB registered player who is not protected and does not try-out will be considered a hat pick.
- b. **Ineligible Player...** is any player who has not fully completed all forms in the registration package, including any required documentation and payment of league fees or payment arrangement or has not been approved for hardship assistance. Ineligible applicants cannot be drafted or participate in any activity with the league.
- c. **Protected Player...** By definition a protected player is a registered RPB applicant who is the son or daughter of a current season's Manager (limited to 1 player) or Coach (limited to 1 player per coach), is a returning player, or is a sibling of a previous year's returning player. A newly recruited player from outside of PONY (not to exceed 2 players) are also protected. The maximum number of protected players may result in a complete team. However, only eight (8) older age players may reside on a team. (See Article XI (4))
- d. **Sibling Option Rule...** By definition the sibling option rule establishes the guidelines for determining a sibling's eligibility as a draft able or protected player status. All siblings are eligible for the draft and must try-out. Managers are not required to automatically take the other sibling, unless his or her parent requests in writing (on the application) prior to the try-outs, that they play on the same team. In that instance, the siblings shall become automatic next draft choice. If a parent requests a sibling to play on a returning (protected player) sibling's team, the other sibling shall also be considered a protected player.

- e. **Waiting List Player...** is a fully registered player who's completed application was received after the last tryout for his/her division. The registrar will create a divisional priority waiting list in the order for which it was received. The list will be made available to the League Player Agent for placement of players as space on a team becomes available.
1. The managers and coaches under the guidance of the League Player Agent and with assistance from any other Board member shall select eligible players.
 - a. Protected players shall be placed on a team as the team's first, second, third and etc., round draft choices before additional players can be selected from the eligible draft pool.
 2. The selection order by which a team enters the draft is determined by it's previous season's standings. If an expansion team has entered the division, the expansion team will have the first pick. All teams will begin with a "1st round" draft choice followed by a leveling round. The last place team manager will select 1st followed by the "next-to-last as 2nd pick, etc. They will utilize a "snake" order process of leveling (the order of selection is inverted each round) until all teams have reached a minimum of 11 or a maximum of 12 players per team (14 for Pony). If 2 or more expansion teams, the order of selection shall be determined by the order in which the managers of the expansion team were selected by the Board.
 3. A "leveling round" shall be used to allow all teams to make catch-up picks as needed until all teams have an equal number of players or until all draft picks are chosen (including hat picks).
 4. As openings occur, players will be placed on teams in the order in which they were placed on the waiting list. This procedure shall be followed with all vacancies. If a player leaves the League (team) mid-season and then wants to return to the League, that player shall return to his/her previous team, only if an opening exists. Should an opening not exist, that player shall be placed on the waiting list.
 5. If the waiting list of eligible players is exhausted and the teams are not filled, (a maximum of twelve (12) players on each team) vacancies shall be filled in "snake" order as a player signs up. This will continue, giving the team next in line the first available player.
 6. Each player drafted shall remain a member of that team for the balance of his eligibility in that division unless traded or released (Board approval required).
 - a. Trading of drafted players shall be allowed for a forty-eight (48) hour period only, from the completion of the draft. All trades must be approved through the League Player Agent and may take time for proper review. Note: No player in Mustang, Bronco or Pony division can be contacted until the date designated by the league player agent. The actual notification date will be stated on draft night.
 - b. **Special Circumstances, Trades and Releases:** Releases and trades after the 48 hours have passed may only be obtained through the consent of the League Player Agent, with Board approval, and only after sufficient cause is shown. A player once released from a team, may not return to that team. (Protected players may not be traded without parents consent.)
 - c. If the trade (as stated in 6b paragraph) is permitted by both team managers, the League Player Agent and the Board, the final approval for the trade must come from his/her parents or legal guardian(s). If the parent or legal guardian of either player, disapproves of the trade, the trade is cancelled and players remain on their previous teams.
 7. Eligible players not participating in the tryout process shall be called a "hat pick"

Article XII – General Rules for League Play

Unless otherwise noted in the RPB By-laws or in the 2003 Pony Baseball Rules and Regulations, Major League Baseball rules shall apply.

1. In the event of an injury *or* ejection occurring to a player and a replacement player must be placed in the batting order of a team that used all of his her players, the courtesy rule shall go into effect. The courtesy rule means that a starting player may re-enter the game provided that he/she has not been ejected from that game. A pitcher may never return to the mound once he/she has been removed. (Bronco/Pony see Special Rules#46).
2. Every player available for play in the Shetland, Pinto and Mustang divisions must be placed in the official batting order. If a player arrives late for a game, after the official batting order has been turned into the official scorekeeper, the player shall be placed at the end of the batting order.
3. It is mandatory that all players use a protective cup and support in all League practices and games. All players warming up a pitcher must wear a protective cup and support, and a catcher's mask with a throat protector, all divisions. Females are encouraged to wear appropriate protection.
4. Each team is allowed one (1) manager and two (2) coaches. Only authorized managers, game coaches, and players are permitted on the playing field in all divisions, excluding the Shetland and Pinto division. (information regarding Assist. Coaches see Article X, (6).
5. Once removed from the mound, no pitcher, starting or otherwise, may return to the mound in the same game. (All Divisions)
6. For pitchers in Mustang-Pony, the 40 hours rest rule is computed from the scheduled starting time of the game in which the pitching occurred, or, in games which begin more than two hours after the scheduled starting time, the actual starting time of the game shall be used to interpret this rule. As soon as a pitcher delivers one pitch to a batter, the pitcher shall be considered as having pitched in one inning.
7. In all divisions, opposing team members (during the game) shall not make references to each other. This includes opposing team managers, coaches, and spectators. Teach the ball players to chatter to each other (for their own team) but not to the opposing team members. Negative chatter will not be tolerated.
8. Managers and coaches are required to wear only their team's appropriate attire. Appropriate attire is a team jersey and team hat. No tank tops or sandals are permitted at any time. Shorts are permitted, but the pant leg must be hemmed and not shorter than mid thigh.
9. All players available for League play must be dressed in an official team uniform, as outlined by RPB. All team uniforms shall be numbered and such numbers shall be recorded and maintained on file.
10. Any rules adopted for Interlock League play shall take precedence, but in no case will any rule give minimum playing time for players to be less than outlined in these bylaws.
11. In as much as RPB, places the safety and welfare of its players above all else, in case of debilitating injury to a player during play, a manager or coach shall have the ability to call "time" immediately, independent of play on the field. The umpire shall have the discretion to advance the runner(s) to the

correct base(s) on his judgement. It is important that managers and coaches do not interfere with play if the nature of a minor injury allows for "time" to be called in the normal course of the game.

12. Unintentional throwing the bat is extremely dangerous and prohibited after the swing. If it occurs, the player shall be warned. The player shall be called out on the second occurrence. On the third occurrence of throwing the bat, the player shall be barred from batting for the remainder of the game, causing his rotation at bat to be a forced out. Players barred shall be allowed to take their regular turn on defense. The umpire shall notify both scorekeepers and managers when players are warned for throwing the bat so the proper penalties shall be levied.
13. To prevent injuries to players, base runners may be called out when they do not attempt to avoid a fielder who has the ball and is waiting to make the tag, or who maliciously runs into the fielder. This is subject to the umpire's discretion. Base runners are to be instructed to slide for all bases except for first base and avoid making intentional contact with the defensive player.
14. Shetland Pinto and Mustang: When the ball is in the possession of an infielder and, in the umpire's judgement, all play on the runner or runners has ceased, the umpire shall call "Time". The ball is dead and shall be returned to home plate, if the batting tee is used, or to the mound when the pitching machine or coach-pitcher is used.
15. No League trophies shall be given out for placement of teams in the Shetland and Pinto divisions. There are no win-loss records. The objective is to teach the fundamentals of baseball, good sportsmanship, working together as a team, and to enjoy the game.

Article XIII – Division Playing Rules

Unless otherwise noted in the RPB By-laws, or in the 2003 Pony Baseball Rules and Regulations, Major League Baseball rules shall apply.

Special Rules "Only" for: Shetland Division (5 & 6 year olds)

1. During the playing of the Shetland season, the ball shall be hit off of a batting tee. The tee shall be placed on home plate. A batter shall swing the bat until the ball is hit into play.
2. If the ball and hose (from the batting tee) are hit at the same time, the ball shall be considered fair if it has traveled at least ten (10) feet.
3. Players may attempt to hit a pitched ball during the second half of the season. If the ball is not hit after 4-pitches, the batter will then hit off of the batting tee. Balls thrown that are clearly unable to be hit, requires another pitch.
4. Shetland teams shall bat their entire order each inning and every player shall play defense.
5. No new inning shall be started after one (1) hour and thirty (30) minutes.
6. Shetland coaches may be allowed on the field with their players while on defense and may provide verbal instructions during play. Managers and coaches may call time out in order to provide additional instructions to their players at bat or in the field.

Special Rules “Only” for: Pinto Division (7 & 8 year olds)

Pinto 1st. Half of the Season Special Rules:

1. Manager and coaches shall feed the pitching machine to their players while batting, at a distance no closer than the pitching rubber for the first half of the season (which is thirty-eight (38) feet). All pitching shall be overhand during the season.
2. The offensive team coach shall make every effort to avoid the batted ball to permit the defensive team pitcher, or other players, to make a play on the ball. If the batted ball strikes the offensive coach or pitching machine, the ball is dead and the batter and or runner(s) will advance one base.
3. In the first half of the season, the batter will be given three (3) pitches. No balls or strikes shall be called. A batter shall either hit the ball or strike out. If the third pitch, or beyond, is fouled off, the batter shall continue to bat.
4. The catcher shall be fully equipped and shall take his/her position behind home plate. If the manager of the team feels that the catcher does not have the ability to field the position safely, the catcher, in full equipment, shall stand to the rear of the batter and make defensive plays after the ball has been batted into play.
5. Pinto teams shall score no more than five (5) runs in one (1) inning. An inning shall end when either three (3) outs have been made or five (5) runs have been scored.
6. Once an inning begins, it is to be completed. No new inning shall be started after one (1) hour and thirty (30) minutes.
7. The batting lineup shall consist of all players on the team that are present at the game. Players not present shall be listed in the score book and their status noted. Managers should exchange batting lineups at the beginning of the game.
8. Sliding between home and first base is “prohibited”. The penalty shall be that the batter is out. Other runners may advance only one (1) base. The ball shall be ruled dead.
9. Each player must play at least three (3) full innings per game.
 - a. Free substitution of players is allowed.
 - b. No player shall sit out two (2) consecutive innings.
 - c. All players shall sit out one inning before any player sits out a second inning.
 - d. No player shall play the same position more than two (2) consecutive innings in the same game.
10. All players must rotate to at least two (2) different fielding positions with at least one (1) inning in the outfield and one (1) inning in the infield, by the end of the fourth inning.
11. If a play is made on a runner as he advances to a base on a hit ball and the ball is overthrown and goes out of play, the runner or runners are allowed to advance to the next base only.
12. A defensive team shall consist of ten (10) players. The 10th player shall play on defense in the outfield.
13. A maximum of two (2) coaches may be allowed in the outfield with their players while on defense and may provide verbal instructions during play. Managers and coaches may call time out in order to provide

additional instructions to their players at bat or in the field. Interference with a ball in play by either manager or coach shall allow an additional base to each base runner and the ball shall be declared dead.

Pinto 2nd. Half of the Season Special Rules:

14. Players are required to pitch at the start of the second half of the League season games, with balls and strikes called for the entire game. A player will pitch a maximum of five (5) pitches to a batter. After the fifth pitch by the pitcher, an offensive coach will then pitch a maximum of three (3) pitches. A player may strike out against either the player or the coach. No walks will be issued, other than being hit by a pitch from a player. If the third pitch, or beyond, is fouled off, the batter shall continue to bat.
15. Umpire will be used for the 2nd half of the Pinto season.
16. The umpires will be given umpire training required for this level of play, and will be approved by the Director of Umpires and the League Player Agent.
17. A catcher in proper position shall be mandatory during the second half of the season

Mustang , Bronco and Pony Division's – General Rules

18. The home team is responsible for obtaining; keeping and returning the score books to the lock-up area for that field. Score books shall remain in the lock-up area between games and are available for review. There shall be one official score book for each field and must be signed after each game by the official umpire(s).
19. 10-Run Rule: At the end of 5 innings (4 1/2 if home team is ahead) if a team is leading its opponent by at least ten (10) runs, the game shall be considered complete and the team with the most runs scored will be declared the winner.
20. If the 10 run rule has forced an early conclusion of a game and there is still time remaining under the game time limit rules, play shall continue without keeping score until time runs out. Managers can make any player changes they wish during this period of play. (Except for pitchers see Article XII 5-6)
21. Games called early due to darkness, rain or time, that have finished four complete innings of play are considered “completed” games and are not to be rescheduled. Games called earlier than four completed innings are to be re-scheduled by the Director of Scheduling and will resume where they left off, including players and outs. A batter at the plate when play is called, shall be the first batter up with no pitches against him. Players not available to resume their position may be substituted in accordance with regular game rules (any eligible substitute player). Games scheduled and never started are considered a make up game and will be rescheduled by the Director of Scheduling.
22. In case of a tie at the end of a season, the Director of Scheduling, at the discretion of the Board, may schedule a play off to determine the champion of that division.

Special Rules “Only” for: Mustang Division (9 & 10 year olds)

23. No team shall score more than five (5) runs in one inning. This 5-run rule will only apply to the first 4 innings of the game and does not apply to the fifth or sixth inning. In the 5th inning, a team may score up to 10 runs. The 6th inning a team may score unlimited runs.
24. Runners at third base can only steal home when the ball reaches home plate.

25. Runners may lead off all bases and may steal at any time at their option.
26. Runners may lead off only up to the 12ft. hash mark between third base and home plate.
27. All player's names shall be listed in the batting line-up.
28. All players must sit out at least one (1) inning before any player sits out two (2) innings. All players must sit out at least two (2) inning before any player sits out three (3) innings.
29. No player shall sit out two (2) consecutive innings, unless for injury or disciplinary reasons. Report all injuries see article (IX 10).
30. All players must play two (2) innings in the infield by the end of the fifth inning. Three 3 outs (or 5-run rule) shall constitute an inning.
31. A pitcher who pitches any three (3) consecutive innings must sit out the next inning, unless there are only nine (9) ball players, then the pitcher must play the next inning in an outfield position.
32. Mustang pitchers shall not pitch in more than 3 innings on the same calendar day. When pitching in more than one game on the same calendar day, pitchers may pitch any combination of innings in those games provided they do not exceed the above maximum number of innings in a calendar day. Mustang pitchers shall be allowed to pitch in no more than eight innings in any one calendar week. A calendar week is from 12:01 a.m. Monday to 12 midnight the following Sunday. Mustang pitchers shall have at least 40 hours rest after pitching in three innings on the same calendar day.
33. No inning shall begin after 2 hours. No game shall go beyond 2-hours and 30-minutes.
34. Innings begun prior to the 2 hour time limit shall be completed but shall not last longer than 2-hours and 30-minutes. The final score shall be determined by the last complete inning.
35. If a tie exists at the end of the 2-hour time limit, one (1) extra inning shall be played or play will continue until the 2 -hours and 30-minutes has been reached which ever comes first. At the end of that inning, if a tie exists, the game shall be recorded as a tie. Should the inning reach 2-hours and 30-minutes with no conclusion, the game shall revert to the last complete inning and recorded as such.
36. Mustang managers shall provide the umpire-in-chief (Home Plate Umpire) and the opposing team manager with their lineup, first and last names, numbers and position for the first full five (5) innings of play in writing before all games.

Special Rules "Only" for: Bronco (11 & 12) and Pony (13 & 14) Division's

The official playing rules, with the exceptions and variations contained in these By-laws and the 2003 Pony Baseball Rules and Regulations, shall be "Official Rules of Major League Baseball" completely revised, as released through the office of the Commissioner of Baseball

37. No inning shall begin after 2 hours and 15- minutes (Bronco). No Bronco game shall go beyond 2-hours and 45-minutes
38. No inning shall begin 2 hours 30- minutes (Pony). No Pony game shall go beyond 3-hours.

39. Innings begun prior to the 2 hours and 15- minutes (Bronco) 2 hours 30- minutes (Pony) shall be completed but shall not last longer than 2 -hours and 45-minutes (Bronco) and 3-hours (Pony). The final score shall be determined by the last complete inning.
40. If a tie exists at the end of regulation, one (1) extra inning shall be played or play will continue until the 2 -hours and 45-minutes (Bronco) or 3 hour (Pony) time limit has been reached which ever comes first. At the end of that inning, if a tie exists, the game shall be recorded as a tie. Should the game reach their maximum time limit with no conclusion, the game shall revert to the last complete inning and recorded as such
41. Every player available for play in the Bronco and Pony divisions must play at least three (3) complete innings, and have one (1) at bat each game. In the event of a shortened game, the players not fulfilling the above rule, shall start the next scheduled League game for that team.
42. Players starting the next game to fulfil the minimum playing requirements from the last game as defined under #41, are still required to play the minimum number of innings and at bats as defined in# 41 in the current game. Under no circumstances does a shortened game release the manager from the requirement of the minimum play for each player for each game.
43. Games shall be called at the end of a regulation at 2-hrs and 15-min. (Bronco) or 2-hrs and 30-min. (Pony), regardless of how many innings have been played. (Ties see #40). Players not playing their minimum number of innings shall start the next game. A manager failing to comply with (41) above, upon the first offense, shall forfeit that game in which the player did not meet the minimum playing requirement.
44. Any player in the starting lineup who has been removed for a substitute may re-enter the game one time. (NOTE: This rule applies to STARTERS ONLY.)
45. Players shall return to the line-up in their original place in the batting order. While more than one substitute may be used in that position before the starting player is returned, no substitutions shall be made that shall alter the original batting rotation of any of the starting or substitute players. (See exception in #46 below.) (2) Once removed from the lineup a pitcher may return to the lineup but shall not pitch again in the same game.
46. Bronco, Pony: In any instance in which a team does not have an eligible substitute for a player who becomes ill, is injured, or ejected from the game by the umpire, the player last removed from the lineup by the manager or coach, who is otherwise eligible to play, shall be used as a substitute. (a) When a team's last available substitute enters the game as part of a multiple substitution, the manager shall advise the umpire and official scorekeeper which player is to be considered "the last player removed from the line-up." (b) In this instance only, the substitute player shall take the batting position of the player they replace, even though it may be a different batting position than the one he or she previously occupied. (3) This rule applies to all players, including starters
47. Bronco and Pony age pitchers shall not pitch in more than seven innings on the same calendar day.
48. When pitching in more than one game on the same calendar day, pitchers may pitch any combination of innings in those games provided they do not exceed the above maximum number of innings in a calendar day.

49. Bronco and Pony age pitchers shall be allowed to pitch in no more than 10 innings in any one calendar week. A calendar week is from 12:01 a.m. Monday to 12 midnight the following Sunday.
50. Bronco and Pony pitchers shall have at least 40 hours rest after pitching 4 or more innings on the same calendar day. 40 hours shall be calculated form the last games starting time.

Article XIV – Schedules

1. Games, re-scheduled games, places, and dates to play shall be set by the Director of Scheduling.
2. Sunday play shall only be used as a last resort for make-up games, rain-outs, suspended games or tie games, and the pitching waivers are not permitted at any time.
3. The Director of Fields shall notify the Director of Scheduling, Team Managers, and the Director of Umpires regarding game cancellations.
4. All postponed or cancelled games must be given every effort to be played by the next available date as determined by the Director of Scheduling.
5. Split season play in the League shall be at the discretion of the League.

Article XV – Non All-Star Tournament Play

1. Any team participating in non All-Star tournament play will be responsible for their own entry fees, uniform cost, and any other directly related expenses.
2. RPB will not be responsible for the selection of team players, managers or coaches for any non All-Star tournament play.
3. Any team consisting of solely RPB players may petition the Board for necessary insurance coverage.

Article XVI – All-Star Teams

1. The objective of the All-Star teams is two fold. The first is to select squads consisting of players and managers with the best baseball playing ability in the League. The second objective is to induce sportsmanship like competition amongst the players in the League so as to compete for positions on the All-Star teams.
2. At least one (1) All-Star team (and possibly as many as two teams, shall be selected from each division in RPB with the exception of the Shetland division. The Pony division may establish an individual 13-year old All-Star team after the Pony All-Star team is selected.
3. Each All-Star baseball team shall consist of one (1) Manager, one (1) Head Coach, one (1) Business Manager, and a minimum of 12 players to a maximum of 15 players.
4. The following rules shall apply to the selection of All-Star teams for each of the divisions in *RPB*:
 - a. The League Player Agent and the League President shall supervise the voting for selection of the All-Star teams.
 - b. An “All-Star Selection Committee” shall be formed prior to the selection of any All-Star teams. The members of this committee (usually one representative from each team in each division) shall be

charged with the type of selection process to be used of the All-Star teams that will represent that division. Committee participation shall be open to any manager or coach (limit one per team with the manager as first option) in the division that chooses to do so. Additional members, at large, may be added at the League President's and League Player Agent's discretion.

- c. The Board shall select the All Star Managers in Pinto, Mustang, Bronco, and Pony.
 - d. The All Star Team Manager, after selection by the Board, shall then select a Head Coach and Business Manager from that division's Managers and Coaches as he/she sees fit, and nominates those persons for Board approval.
 - e. In order to be considered for a Divisional All-Star Manager, Head Coach or Business Manager, a candidate for that position must commit to being available through the entire length of All-Star Tournament play. This commitment shall be made in writing to the Board requesting consideration for All-Star Manager, Head Coach or Business Manager.
 - f. The Board shall approve all All-Star Managers, Head Coaches and Business Managers nominations by a majority vote.
 - g. All Star team selections (players, managers, head coaches and business managers) shall take place prior to RPB Closing Day Ceremonies.
 - h. Pinto division "All Star" players shall play a minimum of one (1) inning (3 outs) on defense or a minimum of one (1) at bat per game.
5. No Roseville PONY Baseball player shall be eligible to participate in the post season All Star program who participates simultaneously on any other post season baseball team. Players are expected to make a commitment to the entire post season play and should notify the league player agent when there are scheduling conflicts prior to All-Star selection.
 6. All players who live outside the RPB boundary lines may choose to play in "regular season league games" but, are precluded from selection of All-stars and all post-season all-star play

Article XVII – Revisions and Amendments to Bylaws

Revisions and amendments to the RPB Bylaws shall take place yearly and require a majority vote of the Board. All changes to the Bylaws shall be submitted in writing to the League President in advance of the regularly scheduled monthly Board meeting. The League Bylaws Chairman or any voting member of the Board shall read the suggested changes to the Bylaws to the membership at the Board meeting as prescribed below and after notification to the general membership of the League.

1. A Board reading of the suggested changes to the Bylaws must take place in a regularly scheduled Board meeting or in an Executive Board meeting.
2. All suggested changes to the Bylaws must be read as noted above in 3-consecutive regularly scheduled or executive Board meetings.
3. The 3rd and final, reading of the Bylaws (without changes) and approved as noted will be considered complete and be officially in effect from that date forward.
6. Any and all suggested changes to the Roseville PONY Baseball Bylaws given to the Board after the Bylaws are in effect for that baseball season will not be considered until the current baseball season is over.
7. Except in cases where a delay would cause significant risk to the safety RPB participants, significant financial or operational problems, any suggested change or changes to the By-laws during the season

shall be in writing under the signature of the Secretary and shall be distributed to each manager at least fifteen (15) days prior to the meeting at which the proposed change or changes shall be submitted to vote.

Article XVIII – Authentication of Bylaw Publication

The names of the voting and non-voting (NV) “elected” Board Members (the Board) of the Roseville PONY Baseball League as know at the time of the first fiscal year’s regularly scheduled Board meeting, must appear on each copy of the Bylaws. They include, League President, Vice President, League Treasurer, League Secretary, Women’s Auxiliary Director, Director of Registration, Director of Scheduling, Director of Equipment, Director of Fields, Director of Uniforms, Director of Umpires, League Player Agent, Director of Public Relations, 5 Divisional Player Agents, Web Master and Academic All American Chairman.

President –Mark A. Blaser

Vice President – Jeff Grussing

League Treasurer – Karen Bennett

League Secretary – Anna Mainini

Women’s Aux. Director – Michele Daughhetee

Director of Registration – Anita Blaser

Director of Scheduling – Tom Hack

Director of Equipment – Vince Milat

Director of Fields – Terry Beaulieu

Director of Uniforms – Margret Hack

Director of Umpires –Cris Tannous

League Player Agent – Jeff Souza

**Pony/Bronco
Divisional Player Agent (NV) –Chuck Pera**

Director of Public Relations – Vacant

**Mustang
Divisional Player Agent (NV) – Jeff Souza**

**Pinto
Divisional Player Agent (NV) – Cris Tannous**

**Shetland
Divisional Player Agent (NV) M. Daughhetee**

Divisional Player Agent (NV) -

Web Master (NV) – Tom Hack

Academic AA Chairman (NV) – Vacant

Board Approval Date: 12/14/03